TEXS of the RACK

key events • new modules • developer news • module videos • contests • and more



Editorial

Hello everyone in Rack Land,

and welcome to a new age.

Rack 1. 0 is here and I could only throw superlatives around. That's why I simply call it the beginning of a new era in electronic music.

VCV rack is still free of charge and there are numerous free modules and the possibilities stand up to any comparison with commercial systems. In addition, there are free versions of commercial Euro-rack modules, as well as great commercial modules, which are also sought in vain in the Euro-rack world. Even the networking of VCV rack and hardware modules is now possible, so that hardware can be controlled with VCV rack and vice versa. Using Midi Mapping, any parameter in VCV Rack can be automated. And all this and more is also possible in polyphonic form. I could still enumerate the new features here forever, but there are already videos for that.

Also for the News of the Rack begins a new era, because after this special, it will continue with the number 1 and that in the revised layout. Until further notice I will report about both 0.6.x and 1.0, because although new modules are added almost every hour, not all modules are available for the new version and it is to be feared that not all modules will be converted. In the table I mark the modules available so far for V1 and add an extra column for polyphony.

As far as the 0.6.x versions are concerned, I hope a resourceful developer discovers a way to use them in 1.0, maybe a kind of sandbox. Unfortunately, I have no idea if this is possible, but since I've been working with Formula by Frank Buss, I think everything is possible.

And now to the news.

Developer News and other News



VCV-Rack 1.0 has been released and numerous modules are already available. It is to be expected that in the next few weeks more developers will convert their plugins.

The modules available so far are **highlighted** in color in the attached table, as always I also list modules that have to be compiled themselves. These do not have a version number.

Andrew Belt will be in the San Francisco Bay Area

from 2 to 14 July. He is ready to give a talk on virtual modular synthesis, Rack 1.0 and the future of VCV, but is looking for venues. If you have ideas, here is the link to the corresponding thread: https://www.facebook.



com/groups/vcvrack/permalink/360786067914877/

Numerous modules are now **polyphonic** in V1 u.a. also the **Scope** and **Host** of **Fundamental**, as well as **Formula** by **Frank Buss**.



All **Befaco** modules except Spring Reverb are now also **polyphonic** thanks to **Martin Lueders** and will probably be available soon

via the Plugin Manager.

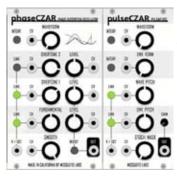
Impromptu Modular uses for its modules Clocked, Foundry, Gate-Seq and Phrase-Seq the newly introduced possibility of docking expanders



in V1. Twelve Key can now also generate velocity data.

New Modules

With the release of V1 we also welcome new module developers.



Mosquito Labs brings to the debut 2 Oscillators. phaseCzar uses the phase distortion method of Casio, pulseCzar the pulsar synthesis.

The modules of stoermelder can be found in
the Plugin Manager under
PackOne. The modules
CV-MAP and its smaller
version µMAP use the



Midi Mapping for parameter control, the module CV-PAM uses the values of parameters to generate control voltage. ReMove Lite allows you to record the movement of knobs to automate them. Rotor Model A distributes a carrier signal through CV to

2-16 outputs and **BOLT** provides polyphonic, CV modulated Boolean functions.



Surge is a classic among virtual synthesizers. Now in VCV-Rack 1.0 comes Surge as a complete mo-

dular synthesizer system, so to speak, the system in the system. In principle, you did not need any other modules, but where would be the fun. It is much more interesting to mix modules from different developers. Surge offers the wavetable oscillator WTOSC, the universal oscillator OSC, the universal filter biquad, the waveshaper WS, the vocoder VOC, the envelope generator ADSR, a Patch Player, a universal LFO, the frequency shifter fShift, the equalizer EQ, the clock module CLK, Chorus, Delay, Phaser, Reverb, Distortion, Leslie Rotary and EQ / Limiter Condition. All in all, 18 modules that are all polyphonic except the clock module.

New Modules



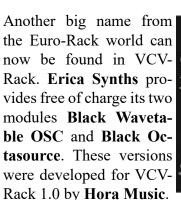
CYC is in the Plugin Manager under Strong Kar and has released the module of the same name, an implementation of the Karplus Strong algorithm.

With the VCV Recorder it is now possible to record audio and video directly into VCV-Rack without additional software.

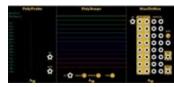
Count Modula has remodules leased more with version 1.0.2. These are Mixer, Multiplexer, Mute, SR Flip Flop, the Trigger Sequencers 8 Step and 16 Step. Poly-



phonic modules include Event Arranger, Inverter, Mute, Mute-iple, Polyrhythmic Generator, Shepard Generator, Voltage Controlled Polarizer and Voltage Controlled Switch.



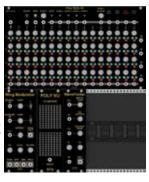




Amalgamated Harmonics released with version 1.0.1 the new modules PolyProbe displaying po-

lyphonic control voltages; PolyScope, a polyphonic oscilloscope and MuxDeMux, a polyphonic cable multiplexer / de-multiplexer.

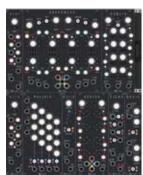
STS releases with version 1.0.1 the new Poly Seq-16 module, a polyphonic 16-track sequencer; Poly VU, a polyphonic 2x8 VU meter; and the two monophonic modules Ring Modulator and WaveFolder. **Oddy** is now **polyphonic** too.





Klirrfactory is already working on the conversion to V1, but in the meantime he has released for 0.6.x the module Garbage In Groove Out, a randomly switched 8 channel stereo mixer / VCA with Ramp In / Out, Random Pan Width and a Random Silence function,.. This module is commercial and included

in the Gold, Platinum, Titanium and Hall of Fame packages.



Stellare Modular is known primarily from the Turing Machine and Stellar Link, which both already exist for V1. New are the commercial modules Andromeda (CV / Gate Sequencer), Azular (Gate Sequencer), Nomlia (CV Sequencer), Sigma (Precision Adder), Pelisia

(Matrix Mixer), Qusia (Trigger Delay), Delta (Shuffle Generator), AL41 (4 In 1 Out Sequential Switch) and AL14 (1 In 4 Out Sequential Switch). The entire package called Creative Suite can be purchased for \$ 25 through the Plugin Manger.

As previously announced, Frozen Wasteland has revised and expanded its modules for V1. New are the Quad Algorithmic Rhythm, which not only has the algorithms Euclidian and Golomb, but



now also Boolean. There is also an expander called Quad Rhythm Expander for this module, which uses the new features in V1 to add modules.

Geodesics surprises at the start of V1 not only with new features in the previous, but also with three new



modules. Energy is a relativistic oscillator / synthesizer voice based on ring modulation techniques. Fate is a non-deterministic event modifier that can add a random number generator to each sequencer. It can transform a very well organized sequencer into Entropia. **Torus** is a two-dimensional mixer. As a small module that is always at hand, it can be used as a multiplier, mixer,

damper, unity, low pass or high pass filter.

New Modules

The exclusively commercial modules of **BB Modules** are now also available via the Plugin Manager. For \$ 25 you get the Matrix Step Sequencer **Oknotok**, the Distortion Module **Fox**, the Multi Algorithm Module **Mirror**, the Mixer **BX**, the two unspecified modules **Yggdrasill** and **UT**, the



Attenuverter TT, the Quad VCA MX and the Oscillator Nostromo, which replaces the previous Complex Oscillator.



Coirt has also converted its Bark modules to V1, releasing the Attenuverter Clamp, the Polyphonic Mixer Poly Mix and the Polyphonic Merge Module Poly X.

The modules from Valley were also converted to V1 and so now also the eagerly awaited filter section of Interzone called Feline was released.





Sonus Modular releases with version **1.0.0** the Chebyshev waveshaper **Mr. Cheb**.



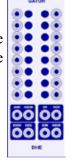
Nysthi has not only converted and reworked all 117 modules to **V1**, but also released **Sim**-

pliciter, a sampling oscillator and a further development of the Confusing Simpler, in collaboration with **Pyer.**



The modules from **Autodafe** are now also available for **V1** and can be downloaded via the Plugin Manager. New in the commercial package **Autodafe Reds** is the long time announced Super Saw Oscillator **WAR(S)AW**.

DHE has released the 16x Logic Module **Gator**, adding a new color to its module palette.



Challenges & Collaborations

Very Cool Patch Challenge



In Edition 33 of the Very Cool Patch Challenge is the module to be used Gateseq from Via / Starling. Entries can be submitted until 24.06.2019 and a new challenge starts the day after. The contributions are summarized as always in a playlist.

In Edition 32 a complete patch should be adopted. 2 modules were allowed to be exchanged, but the given dimensions had to be kept. This time it was also 3 weeks time, and partici-



pants were welcome to submit multiple contributions. As always, the contributions are summarized in a **playlist**.

Videos & Tutorials

ablaut:

]] mutations [[ambient livestream ~ vcv rack ~ 06/23

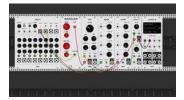


Mutable Instruments ' Braids - Synthesis Models Series #30



Autodafe:

Autodafe WAR[S]AW for VCV Rack 1.0



What's new in VCV Rack 1.0



Federico Soler Fernández:

DAY 000 - Guy does Modular Sound Design with VCV Rack - Playlist



Party Live Stream

VCV Rack 1.0 Release





Stellare Creative Suite - VCV Rack Live Stream



Modular Curiosity:

Season 2 Episode7 : Comparators

Season2 Ep8: VCV Rack Version 1.0 is here!

TheKlirrfaktor:

Garbage In Groove Out
- KlirrFactory module for
VCV Rack (Overview)

100% more
PERFORMANCE with
VCV Rack V1 on MAC???



100% more PERFORMANCE with VCV Rack V1 on MAC???

Omri Cohen:

every Friday at 9 pm (European Summer Time) a

new live stream

Mutable Instruments'
Braids - Synthesis Models
Series #28

Mutable Instruments ' Braids - Synthesis Models Series #29

VCV Rack Live Stream -Farewell 0.6



VCV Rack Ideas:

Making Ambient in VCV Rack with SquinkyLabs Modules

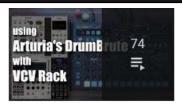
How to make MINIMAL Techno in VCV Rack Tutorial

NEW Stellare Creative Suite Pack - Techno Patch in VCV Rack

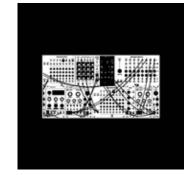


Music & Ideas

Youtube Playlist 23-25/2019:



VVAXX: VCV Vol. 1



grüm pé: The Path Of Hands



If I have overlooked someone, I'm sorry. Then please let me know.

Current module versions of the developers (not all are in the plugin manager and some have to be compiled themselves.) Changes are highlighted in red, V1 versions magenta.

Developer	Vers.	Plugin Mana- ger	Poly	Download
21kHz	0.6.1	X		
1987	0.6.2			https://github.com/cfoulc/1987
8Mode	0.6.1	X		
Aepelzens Modules	0.6.0 dev			https://github.com/Aepelzen/Aepelzens
Aepelzens Parasites	0.6.0 dev			https://github.com/Aepelzen/AepelzensParasites.git
Alikins	1.0.0	X		
alto777 LFSR	0.6.21	X		
Alright Devices	1.0.0	X		
Amalgamated Harmonics	1.0.1	X	X	
AmateurResearch	0.6.0			https://github.com/MattKuebrich/AmateurResearch
Animated Circuits	0.6.3			https://www.animated-circuits.com/
aP Modules	0.6.0	X		
Arable Instruments	0.6.0	X		
Aridacity	0.6.0			https://github.com/aridacity/aridacity/releases
arjo_modules	0.6.0	X		
AS	1.0.0	X		
AS Drums & Filters	1.0.0	X		
AS Seqs & Tools	1.0.0	X		
Audible Instruments	1.0.0	X		

Developer	Vers.	Plugin	Poly	Download
		Mana- ger		
Audible Instru-	0.6.5	X		
ments Preview				
Autinn	0.6.12	X		
Autodafe - REDs	1.0.0	X		
Autodafe - REDs FREE	1.0.0	X		
Autodafe Drum Kit	1.0.0	х		
Autodafe Module	1.0.0	Х		
Pack				
AP Modules	0.6.0	X		https://github.com/aptrn/aP-Modules
av500	0.6.0	X		
Bacon Music	1.0.2	X	X	
Bargkass	0.6.0			https://github.com/korfuri/ Bargkass.git
BB Modules		X		
BBI	0.6.0	Х		
Beckstrom Re-	0.6.0	X		
search				
Befaco	1.0.0	Х	(x)	
Bidoo	0.6.29	X		
Blamsoft	1.0.0	Х		
Bogaudio	1.0.17	X		
Bokontep Byte	0.6.1	х		
Beat Machine				
Castle Rocktronics	0.6.0	X		
CatroModulo	0.6.5	Х		
cf	0.6.8	X		
Charred Desert	1.0.0	Х		
Chiptuner	0.6.2			https://github.com/The-Great-Assyr/Chiptuner-0.6.2
Chortling Hamster	1.0.0			https://github.com/ChortlingHamster/
Modules				
Circlefade	0.6.2	X		
Coirt	1.0.1	X	X	
Computerscare Modules	0.6.6	X		
Console	1.0.1			
Count Modula	1.0.2	х	X	
Creative Suite	1.0.0	х		
Crystal Palace	0.6.1.8	X		
Csound	0.6.1			https://github.com/Djack13/ VCV_Csound.git
dekstop	0.6.0	X		https://github.com/dekstop/ vcvrackplugins_dekstop.git
dBiz	1.0.0	x		
DHE Modules	1.0.1	x		

Developer	Vers.	Plugin Mana- ger	Poly	Download
Dlwigglz	0.6.0			https://github.com/dirkleas/DL
DrumKit	1.0.0	X		
E-Series	1.0.0	X		
Edge	0.6.5	X		
eh_modules	0.6.1	X		
Erica	1.0.0	X		
Erratic Instruments	0.6.2	X		
Evil Turtle Productions				https://www.evilturtle.nl/store/plugins/vcvpack.html
Expert Sleepers	1.0.0	X		
FrankBuss	1.0.0	X	X	
Frozen Wasteland		X		
Fundamental	1.0.0	X		
Geodesics	1.0.0	X		
GoodSheperd	0.6.0			https://github.com/jensschulze/GoodSheperd
Gratrix	0.6.0	X		
Grayscale	0.6.0	X		
Hammondeggs	0.6.0			https://github.com/hammondeggs/hammondeggsModules
HetrickCV	1.0.0	X		
Holonic Systems	1.0.0	X		
Hora	0.6.0	X		
Host	1.0.2	X	x	
huaba	0.6.3	X		
Impromptu Modu- lar	1.0.1	X		
JE	0.6.0	X		
JW-Modules	1.0.2	X	x	
KarateSnoopy	1.0.0	X		
KlirrFactory	0.6.6			http://klirrfactory.com/
Koralfx Modules	1.0.2	х		
Kosmodules	0.6.0			https://github.com/calvinkosmatka/Kosmodules-Free
LabSeven	0.6.2	X		
Lindenberg Research		Х		https://github.com/lindenbergres
LOGinstruments	0.6.0	X		
Loopus Modules	1.0.0	X		
luckyxxl	0.6.0	X		
Matthew Friedrichs	0.6.5	X		https://gumroad.com/friedrichsaudio
MicMusic	0.6.3	X		
MicroTools	0.6.0	X		
Milkrack	0.6.0			https://github.com/korfuri/Milkrack/releases
ML modules	1.0.0	X	X	
moDllz	1.0.0	X		

Developer	Vers.	Plugin Mana-	Poly	Download
		ger		
modular80	1.0.0	X		
Modular Fungi	1.0.1	X		
monome	0.6.0			https://github.com/Dewb/monome-rack
Mosquito Labs	1.0.0	X		
MrLumps	0.6.0	X		
mscHack		X		
MSM	0.6.5.1	X		
mtsch	0.6.0	X		
NauModular	0.6.0	X		
Niko	0.6.1			https://github.com/NikolajAndersson/
Nocturnal Encoder	0.6.1	X		
Nohmad	0.6.0	X		
Non Linear Instru-	0.6.0	X		
ments				
Noobhour modules	1.0.2	X	X	
Nysthi	1.0.1	X	x	
Ohmer Modules		X		
Parable Instruments	0.6.0	X		
Parametra	1.0.0	X		
PG-Instruments	0.6.4	X		
Pulse Matrix	1.0.0	X		
PulsumQuadra tum-SDR	0.6.0	х		
PvC	0.6.0	X		
Quadraphonics	0.6.3	X		
QuantalAudio	0.6.4	х		
Qwelk	0.6.1	Х		
rcm	1.0.1	х		
Recorder	1.0.0	х		
RJModules	0.6.1	x		
Robotic Bean	0.6.0	х		
Rodent Modules	0.6.1	x		
Router	1.0.0	Х		
s-ol	0.6.11	X		
sb-StochKit	0.6.2			
Scalar	1.0.0	х		
SchmickleWorks	0.6.0			https://github.com/cclark2a/SchmickleWorks
Sculpt-O-Sound	0.6.4	X		
SerialRacker	0.6.1	X		
Silent Way	1.0.0	X		
Simple module	0.6.0	X		
pack	0.0.0	A		
SKJack	0.6.7	X		
Skylights	3.0.7	X		
DKyngnio		Λ		

Sonus Modular 1.0.0 x Southpole 0.6.0 x Southpole Parasites 0.6.0 x	
Sonus Modular1.0.0xSouthpole0.6.0x	
Southpole 0.6.0 x	
1	
TARREST TO THE TARRES	
Spectra 1.0.0 x	
spin 0.6.2 x	
Squinky Labs 1.0.0 x	
Starling X	
Stellare Modular 1.0.0 x	
Stochasm 0.6.0 x	
stoermelder 1.0.2 x x	
Strong Kar 1.0.0 x	
Strum's Mental 0.6.3 x	
Modules	
STS 1.0.1 x x	
Submarine Proto- 0.6.0 x	
type	
SubmarineFree 0.6.8 x	
Submarine Utility 0.6.2 x	
Surge for Rack 1.beta1.0 x x	
SynthKit 1.0.0 x	
TriggerFish Ele- 0.6.4 x	
ments	
trowaSoft 0.6.5 x	
Unfiltered 1.0.0 x	
Volume 1	
Unforgettable 0.6.3 x	
Luncheon	
unless modules 0.6.2 x	
TechTech Technologies https://github.com/wlaub/vcv	
The XOR 0.6.2 x	
TWD Plugins 0.6.0 https://github.com/trblwdreams/	
Valley 1.0.0 x	
VCV 1.0.1 x x	
Vult Compacts 1.0.1 x x	
Vult Compacts 1.0.1 x x x	
Vult Modules (Free 1.0.1 x x x	
Version)	
What the Rack 1.0.0 x	
ZZC 0.6.6 x	